

Adam Asheel

Creative Computing Graduate & Software Developer

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SUMMARY

Creative Computing graduate who builds things end to end — from Pygame arcade mechanics to Tkinter desktop tools to small web projects. I like the interactive, visual side of software: the parts where code becomes something you can actually play with.

SKILLS

Programming: Python, JavaScript, HTML, CSS

Game Development: Pygame

GUI Development: Tkinter

Integration: API Integration

Marketing: Digital Marketing, Promotional Campaigning

Problem Solving: Research Ability, Analytical Thinking

EXPERIENCE

Sales Promoter

Jan 2022 – Mar 2023

Star Inn Promotions

Promoted products for partner brands including BYJU'S, Noon, Du Telecom, and Daydome Fitness Center in direct, customer-facing roles.

EDUCATION

Bachelor of Creative Computing

2021 – 2025

Bath Spa University

Certificate of Higher Education in Science

2018 – 2021

East Point Indian International School

SELECTED PROJECTS

2D Game: Enemy Swallower

An arcade-style 2D game where the player controls a character that grows by absorbing enemies.

Python · Pygame

Laundry Room App

A desktop application to manage laundry services with features for order tracking and scheduling pickups/deliveries.

Python · Tkinter

Quiz App with Tkinter & OpenTrivia API

An interactive quiz application fetching random questions from the OpenTrivia API. Includes a GUI interface, scoring, and difficulty levels.

Python · Tkinter · OpenTrivia API

LANGUAGES

Hindi (Fluent) • English (Fluent) • Arabic (Proficient) • Malayalam (Fluent)